



iOS Development with Flash: Your visual blueprint for developing Apple apps

By Julian Dolce

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Use your Flash skills to create popular apps for Apple products

The new version of Flash allows you to export your developed applications as iOS apps, which can then be uploaded to Apple's app store. Written by an expert Flash and iOS developer, this visual guide takes your Flash skills to the next level so that you can begin developing applications for Apple's unique platform. Loads of screen shots enhance your learning process as you go step by step through the process of creating apps that rate well in the app store. You'll quickly get up to speed on the special considerations of developing for the iPhone, iPod touch, and iPad.

- Takes you visually through the process of creating apps designed for Apple's unique platform using the latest version of Flash
- Points out pitfalls and shares best practices for using Flash to develop for the iPhone, iPod touch, and iPad
- Offers tips for developing applications that rate well in Apple's app store
- Uses approximately 2,000 screen shots to drill home the step-by-step lessons on using Flash to develop mobile apps

If you are a visual learner, then iOS Development with *Flash: Your visual blueprint for developing Apple apps* is essential reading for you to start creating successful Apple apps.

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iOS Development with Flash: Your visual blueprint for developing Apple apps By Julian Dolce **Bibliography**

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Editorial Review

From the Back Cover

Welcome to the only guidebook series that takes a visual approach to professional-level computer topics. Open the book and you'll discover step-by-step screen shots that demonstrate over 150 key Flash and Apple iOS development techniques, including:

- Creating movie clips and buttons
- Developing your first application
- Compiling from Flash Professional CS5
- Creating usable hit states
- Tracking multiple touches
- Working with sound, text, and video
- Updating data in SQLite tables
- Using special iOS URL protocols
- Creating application settings
- Debugging and deploying your app

Companion Web site includes bonus tools and tips

- High-resolution screen shots demonstrate each task
- Succinct explanations walk you through step by step
- Two-page lessons break big topics into bite-sized modules
- "Apply It" and "Extra" sidebars highlight useful tips

About the Author

Julian Dolce is a senior Flash developer at QNX Software Systems, specializing in mobile AIR applications. Julian has spoken at numerous conferences around the world where he has taught workshops on moving from Flash development to iPhone development and on AIR for Android development. He also maintains a personal development blog, www.deleteaso.com, in which he writes about his life as a Flash developer.

Users Review

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Maria Hernandez:

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