



Introductory Techniques for 3-D Computer Vision

By Emanuele Trucco, Alessandro Verri

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Senior/Graduate level courses on computer vision, robot vision and image processing in electrical and computer engineering, mathematics, and computer science departments, and an essential reference for researchers and scientists in the field of computer vision. An applied introduction to modern computer vision, focusing on a set of computational techniques for 3-D imaging. Covers a wide range of fundamental problems encountered within computer vision and provides detailed algorithmic and theoretical solutions for each. Each chapter concentrates on a specific problem and solves it by building on previous results.

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Editorial Review

From the Back Cover

An applied introduction to modern computer vision, focusing on a set of computational techniques for 3-D imaging, this book covers a wide range of fundamental problems encountered within computer vision and provides detailed algorithmic and theoretical solutions for each. Each chapter concentrates on a specific problem and solves it by building on previous results.

FEATURES:

- Provides a guide to well-tested theory and algorithms including solutions of problems encountered in modern computer vision.
- Contains many practical hints highlighted in the book.
- Develops two parallel tracks in the presentation, showing how fundamental problems are solved using both intensity and range images, the most popular types of images used today.
- Each chapter contains notes on the literature, review questions, numerical exercises, and projects.
- Provides an Internet list for accessing links to test images, demos, archives and additional learning material.

Users Review

From reader reviews:

Joshua West:

Introductory Techniques for 3-D Computer Vision can be one of your starter books that are good idea. Most of us recommend that straight away because this e-book has good vocabulary that can increase your knowledge in terminology, easy to understand, bit entertaining but still delivering the information. The article writer giving his/her effort that will put every word into enjoyment arrangement in writing. Introductory Techniques for 3-D Computer Vision however doesn't forget the main stage, giving the reader the hottest and also based confirm resource information that maybe you can be considered one of it. This great information can easily draw you into brand-new stage of crucial considering.

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